

Lagrange Multipliers

In this section we present Lagrange's method for maximizing or minimizing a general function $f(x, y, z)$ subject to a constraint (or side condition) of the form $g(x, y, z) = k$.

It's easier to explain the geometric basis of Lagrange's method for functions of two variables. So we start by trying to find the extreme values of $f(x, y)$ subject to a constraint of the form $g(x, y) = k$.

In other words, we seek the extreme values of $f(x, y)$ when the point (x, y) is restricted to lie on the level curve $g(x, y) = k$.

3

Lagrange Multipliers

Figure 1 shows this curve together with several level curves of f .

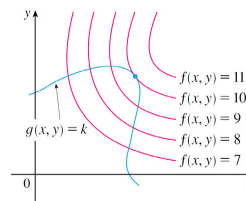


Figure 1

These have the equations $f(x, y) = c$, where $c = 7, 8, 9, 10, 11$.

4

Lagrange Multipliers

To maximize $f(x, y)$ subject to $g(x, y) = k$ is to find the largest value of c such that the level curve $f(x, y) = c$ intersects $g(x, y) = k$.

It appears from Figure 1 that this happens when these curves just touch each other, that is, when they have a common tangent line. (Otherwise, the value of c could be increased further.)

5

Lagrange Multipliers

This means that the normal lines at the point (x_0, y_0) where they touch are identical. So the gradient vectors are parallel; that is, $\nabla f(x_0, y_0) = \lambda \nabla g(x_0, y_0)$ for some scalar λ .

This kind of argument also applies to the problem of finding the extreme values of $f(x, y, z)$ subject to the constraint $g(x, y, z) = k$.

Thus the point (x, y, z) is restricted to lie on the level surface S with equation $g(x, y, z) = k$.

6

Lagrange Multipliers

Instead of the level curves in Figure 1, we consider the level surfaces $f(x, y, z) = c$ and argue that if the maximum value of f is $f(x_0, y_0, z_0) = c$, then the level surface $f(x, y, z) = c$ is tangent to the level surface $g(x, y, z) = k$ and so the corresponding gradient vectors are parallel.

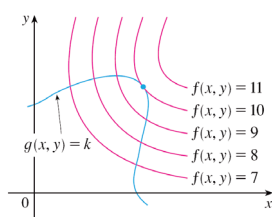


Figure 1

7

Lagrange Multipliers

This intuitive argument can be made precise as follows. Suppose that a function f has an extreme value at a point $P(x_0, y_0, z_0)$ on the surface S and let C be a curve with vector equation $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$ that lies on S and passes through P .

If t_0 is the parameter value corresponding to the point P , then $\mathbf{r}(t_0) = \langle x_0, y_0, z_0 \rangle$.

The composite function $h(t) = f(x(t), y(t), z(t))$ represents the values that f takes on the curve C .

8

Lagrange Multipliers

Since f has an extreme value at (x_0, y_0, z_0) , it follows that h has an extreme value at t_0 , so $h'(t_0) = 0$. But if f is differentiable, we can use the Chain Rule to write

$$\begin{aligned} 0 &= h'(t_0) \\ &= f_x(x_0, y_0, z_0)x'(t_0) + f_y(x_0, y_0, z_0)y'(t_0) + f_z(x_0, y_0, z_0)z'(t_0) \\ &= \nabla f(x_0, y_0, z_0) \cdot \mathbf{r}'(t_0) \end{aligned}$$

This shows that the gradient vector $\nabla f(x_0, y_0, z_0)$ is orthogonal to the tangent vector $\mathbf{r}'(t_0)$ to every such curve C . But we already know that the gradient vector of g , $\nabla g(x_0, y_0, z_0)$, is also orthogonal to $\mathbf{r}'(t_0)$ for every such curve.

9

Lagrange Multipliers

This means that the gradient vectors $\nabla f(x_0, y_0, z_0)$ and $\nabla g(x_0, y_0, z_0)$ must be parallel. Therefore, if $\nabla g(x_0, y_0, z_0) \neq \mathbf{0}$, there is a number λ such that

1

$$\nabla f(x_0, y_0, z_0) = \lambda \nabla g(x_0, y_0, z_0)$$

The number λ in Equation 1 is called a **Lagrange multiplier**.

10

Lagrange Multipliers

The procedure based on Equation 1 is as follows.

Method of Lagrange Multipliers To find the maximum and minimum values of $f(x, y, z)$ subject to the constraint $g(x, y, z) = k$ [assuming that these extreme values exist and $\nabla g \neq \mathbf{0}$ on the surface $g(x, y, z) = k$]:

(a) Find all values of x, y, z , and λ such that

$$\nabla f(x, y, z) = \lambda \nabla g(x, y, z)$$

and

$$g(x, y, z) = k$$

(b) Evaluate f at all the points (x, y, z) that result from step (a). The largest of these values is the maximum value of f ; the smallest is the minimum value of f .

11

Lagrange Multipliers

If we write the vector equation $\nabla f = \lambda \nabla g$ in terms of components, then the equations in step (a) become

$$f_x = \lambda g_x \quad f_y = \lambda g_y \quad f_z = \lambda g_z \quad g(x, y, z) = k$$

This is a system of four equations in the four unknowns x, y, z , and λ , but it is not necessary to find explicit values for λ .

For functions of two variables the method of Lagrange multipliers is similar to the method just described.

12

Lagrange Multipliers

To find the extreme values of $f(x, y)$ subject to the constraint $g(x, y) = k$, we look for values of x, y , and λ such that

$$\nabla f(x, y) = \lambda \nabla g(x, y) \quad \text{and} \quad g(x, y) = k$$

This amounts to solving three equations in three unknowns:

$$f_x = \lambda g_x \quad f_y = \lambda g_y \quad g(x, y) = k$$

13

Example 1 – Maximizing a volume using Lagrange multipliers

A rectangular box without a lid is to be made from 12 m^2 of cardboard. Find the maximum volume of such a box.

Solution:

Let x, y , and z be the length, width, and height, respectively, of the box in meters.

Then we wish to maximize

$$V = xyz$$

subject to the constraint

$$g(x, y, z) = 2xz + 2yz + xy = 12$$

14

Example 1 – Solution

cont'd

Using the method of Lagrange multipliers, we look for values of x , y , z , and λ such that $\nabla V = \lambda \nabla g$ and $g(x, y, z) = 12$.

This gives the equations

$$V_x = \lambda g_x$$

$$V_y = \lambda g_y$$

$$V_z = \lambda g_z$$

$$2xz + 2yz + xy = 12$$

15

Example 1 – Solution

cont'd

Which become

$$\boxed{2} \quad yz = \lambda(2z + y)$$

$$\boxed{3} \quad xz = \lambda(2z + x)$$

$$\boxed{4} \quad xy = \lambda(2x + 2y)$$

$$\boxed{5} \quad 2xz + 2yz + xy = 12$$

16

Example 1 – Solution

cont'd

There are no general rules for solving systems of equations. Sometimes some ingenuity is required.

In the present example you might notice that if we multiply $\boxed{2}$ by x , $\boxed{3}$ by y , and $\boxed{4}$ by z , then the left sides of these equations will be identical.

Doing this, we have

$$\boxed{6} \quad xyz = \lambda(2xz + xy)$$

$$\boxed{7} \quad xyz = \lambda(2yz + xy)$$

$$\boxed{8} \quad xyz = \lambda(2xz + 2yz)$$

17

Example 1 – Solution

cont'd

We observe that $\lambda \neq 0$ because $\lambda = 0$ would imply $yz = xz = xy = 0$ from $\boxed{2}$, $\boxed{3}$, and $\boxed{4}$ and this would contradict $\boxed{5}$.

Therefore, from $\boxed{6}$ and $\boxed{7}$, we have

$$2xz + xy = 2yz + xy$$

which gives $xz = yz$.

But $z \neq 0$ (since $z = 0$ would give $V = 0$), so $x = y$.

18

Example 1 – Solution

cont'd

From $\boxed{7}$ and $\boxed{8}$ we have

$$2yz + xy = 2xz + 2yz$$

which gives $2xz = xy$ and so (since $x \neq 0$) $y = 2z$.

If we now put $x = y = 2z$ in $\boxed{5}$, we get

$$4z^2 + 4z^2 + 4z^2 = 12$$

Since x , y , and z are all positive, we therefore have $z = 1$ and so $x = 2$ and $y = 2$.

19

Two Constraints

20

Two Constraints

Suppose now that we want to find the maximum and minimum values of a function $f(x, y, z)$ subject to two constraints (side conditions) of the form $g(x, y, z) = k$ and $h(x, y, z) = c$.

Geometrically, this means that we are looking for the extreme values of f when (x, y, z) is restricted to lie on the curve of intersection C of the level surfaces $g(x, y, z) = k$ and $h(x, y, z) = c$. (See Figure 5.)

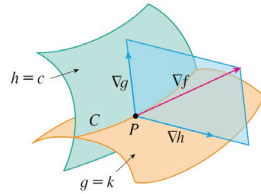


Figure 5

21

Two Constraints

Suppose f has such an extreme value at a point $P(x_0, y_0, z_0)$. We know from the beginning of this section that ∇f is orthogonal to C at P .

But we also know that ∇g is orthogonal to $g(x, y, z) = k$ and ∇h is orthogonal to $h(x, y, z) = c$, so ∇g and ∇h are both orthogonal to C .

This means that the gradient vector $\nabla f(x_0, y_0, z_0)$ is in the plane determined by $\nabla g(x_0, y_0, z_0)$ and $\nabla h(x_0, y_0, z_0)$. (We assume that these gradient vectors are not zero and not parallel.)

22

Two Constraints

So there are numbers λ and μ (called Lagrange multipliers) such that

$$\nabla f(x_0, y_0, z_0) = \lambda \nabla g(x_0, y_0, z_0) + \mu \nabla h(x_0, y_0, z_0)$$

In this case Lagrange's method is to look for extreme values by solving five equations in the five unknowns x, y, z, λ , and μ .

23

Two Constraints

These equations are obtained by writing Equation 16 in terms of its components and using the constraint equations:

$$f_x = \lambda g_x + \mu h_x$$

$$f_y = \lambda g_y + \mu h_y$$

$$f_z = \lambda g_z + \mu h_z$$

$$g(x, y, z) = k$$

$$h(x, y, z) = c$$

24

Example 5 – A maximum problem with two constraints

Find the maximum value of the function $f(x, y, z) = x + 2y + 3z$ on the curve of intersection of the plane $x - y + z = 1$ and the cylinder $x^2 + y^2 = 1$.

Solution:

We maximize the function $f(x, y, z) = x + 2y + 3z$ subject to the constraints $g(x, y, z) = x - y + z = 1$ and $h(x, y, z) = x^2 + y^2 = 1$.

25

Example 5 – Solution

cont'd

The Lagrange condition is $\nabla f = \lambda \nabla g + \mu \nabla h$, so we solve the equations

$$\text{[17]} \quad 1 = \lambda + 2x\mu$$

$$\text{[18]} \quad 2 = -\lambda + 2y\mu$$

$$\text{[19]} \quad 3 = \lambda$$

$$\text{[20]} \quad x - y + z = 1$$

$$\text{[21]} \quad x^2 + y^2 = 1$$

Putting $\lambda = 3$ [from [19]] in [17], we get $2x\mu = -2$, so $x = -1/\mu$. Similarly, [18] gives $y = 5/(2\mu)$.

26

Example 5 – Solution

cont'd

Substitution in [21](#) then gives

$$\frac{1}{\mu^2} + \frac{25}{4\mu^2} = 1$$

and so $\mu^2 = \frac{29}{4}$, $\mu = \pm\sqrt{29}/2$.

Then $x = \mp 2/\sqrt{29}$, $y = \pm 5/\sqrt{29}$, and, from [20](#),
 $z = 1 - x + y = 1 \pm 7/\sqrt{29}$.

27

Example 5 – Solution

cont'd

The corresponding values of f are

$$\mp \frac{2}{\sqrt{29}} + 2\left(\pm \frac{5}{\sqrt{29}}\right) + 3\left(1 \pm \frac{7}{\sqrt{29}}\right) = 3 \pm \sqrt{29}$$

Therefore the maximum value of f on the given curve is
 $3 + \sqrt{29}$.

28

3.4 Constrained Extrema and Lagrange Multipliers

Key Points in this Section.

1. **Lagrange Multiplier Equations.** Let $f : U \subset \mathbb{R}^n \rightarrow \mathbb{R}$ and $g : U \subset \mathbb{R}^n \rightarrow \mathbb{R}$ be C^1 . Consider the problem of extremizing f on a level set of g , say $g(\mathbf{x}) = c$. If \mathbf{x}_0 is such an extremum and if $\nabla g(\mathbf{x}_0) \neq \mathbf{0}$ then the *Lagrange multiplier equations* hold:

$$\nabla f(\mathbf{x}_0) = \lambda \nabla g(\mathbf{x}_0)$$

for a constant λ , the *multiplier*.

2. The idea of the proof is to use the fact that f has a critical point along any curve in the level set through \mathbf{x}_0 , which shows, via the chain rule, that $\nabla f(\mathbf{x}_0)$ is perpendicular to that level set; but $\nabla g(\mathbf{x}_0)$ is also perpendicular, so these two vectors are parallel.
3. The Lagrange multiplier method produces *candidates* for extrema; one must make sure there is an extremum and then f can be evaluated at the candidates to choose the maximum or minimum as desired.

4. If there are k constraints

$$g_1 = c_1, \dots, g_k = c_k,$$

for C^1 functions $g(x_1, \dots, x_n), \dots, g_k(x_1, \dots, x_n)$ and constants c_1, \dots, c_k , then the Lagrange multiplier equations become

$$\nabla f(\mathbf{x}_0) = \lambda_1 \nabla g(\mathbf{x}_0) + \dots + \lambda_k \nabla g(\mathbf{x}_0).$$

5. The Lagrange multiplier method is an effective tool for finding the extrema of $f|_{\partial U}$ in the strategy for finding global extrema described in the last section.

6. **Second Derivative Test with Constraints.** Let \mathbf{x}_0 satisfy the conditions of the Lagrange multiplier theorem (in point 1.) Let $h = f - \lambda g$ and $|\bar{H}|$ be the *bordered Hessian determinant*:

$$|\bar{H}| = \begin{vmatrix} 0 & -\frac{\partial g}{\partial x} & -\frac{\partial g}{\partial y} \\ -\frac{\partial g}{\partial x} & \frac{\partial^2 h}{\partial x^2} & \frac{\partial^2 h}{\partial x \partial y} \\ -\frac{\partial g}{\partial y} & \frac{\partial^2 h}{\partial x \partial y} & \frac{\partial^2 h}{\partial y^2} \end{vmatrix}$$

evaluated at \mathbf{x}_0 .

If $|\bar{H}| > 0$, then \mathbf{x}_0 is a local maximum of f subject to the constraint $g = c$ and if $|\bar{H}| < 0$, it is a local minimum.
