

Introduction to Vector Spaces

DEFINITION: A **vector space** is a nonempty set V of objects, called **vectors**, on which are defined two operations, called **addition** and **multiplication by scalars** (real numbers), subject to the following 10 axioms (or rules):

(A) The sum of \mathbf{u} and \mathbf{v} , denoted by $\mathbf{u} + \mathbf{v}$, is in V .

(B) The scalar multiple of \mathbf{u} by c , denoted by $c\mathbf{u}$, is in V .

(i) $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$.

(ii) $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$.

(iii) There is a unique element $\mathbf{0}$ in V , called the zero vector, such that $\mathbf{u} + \mathbf{0} = \mathbf{u}$.

(iv) For each \mathbf{u} in V , there is a unique vector $-\mathbf{u}$ in V such that $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$.

(v) $a(\mathbf{u} + \mathbf{v}) = a\mathbf{u} + a\mathbf{v}$.

(vi) $(a + b)\mathbf{u} = a\mathbf{u} + b\mathbf{u}$.

(vii) $a(b\mathbf{u}) = (ab)\mathbf{u}$.

(viii) $1 \cdot \mathbf{u} = \mathbf{u}$.

These axioms must hold for all vectors \mathbf{u} , \mathbf{v} , and \mathbf{w} in V and all scalars a and b .

EXAMPLE: \mathbb{R}^n is a vector space. In fact, let

$$\mathbf{u} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \quad \mathbf{w} = \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

Then

(A) $\mathbf{u} + \mathbf{v}$ is in V , since

$$\mathbf{u} + \mathbf{v} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \\ \vdots \\ x_n + y_n \end{bmatrix}$$

(B) $c\mathbf{u}$ is in V , since

$$c\mathbf{u} = c \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} cx_1 \\ cx_2 \\ \vdots \\ cx_n \end{bmatrix}$$

(i) Since $x_i + y_i = y_i + x_i$ for all real numbers x_i, y_i , it follows that $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$. Indeed,

$$\begin{aligned} \mathbf{u} + \mathbf{v} &= \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \\ \vdots \\ x_n + y_n \end{bmatrix} \\ &= \begin{bmatrix} y_1 + x_1 \\ y_2 + x_2 \\ \vdots \\ y_n + x_n \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} + \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \mathbf{v} + \mathbf{u} \end{aligned}$$

In the same way one can prove (ii): Since $(x_i + y_i) + z_i = x_i + (y_i + z_i)$ for all real numbers x_i, y_i, z_i , it follows that $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$.

(iii) The zero vector

$$\mathbf{0} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

satisfies $\mathbf{u} + \mathbf{0} = \mathbf{u}$, since

$$\mathbf{u} + \mathbf{0} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \begin{bmatrix} x_1 + 0 \\ x_2 + 0 \\ \vdots \\ x_n + 0 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \mathbf{u}$$

(iv) For each $\mathbf{u} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$ in V , there is the vector

$$-\mathbf{u} = \begin{bmatrix} -x_1 \\ -x_2 \\ \vdots \\ -x_n \end{bmatrix}$$

in V such that $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$, since

$$\mathbf{u} + (-\mathbf{u}) = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} -x_1 \\ -x_2 \\ \vdots \\ -x_n \end{bmatrix} = \begin{bmatrix} x_1 + (-x_1) \\ x_2 + (-x_2) \\ \vdots \\ x_n + (-x_n) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \mathbf{0}$$

(v) $a(\mathbf{u} + \mathbf{v}) = a\mathbf{u} + a\mathbf{v}$, since

$$\begin{aligned}
 a(\mathbf{u} + \mathbf{v}) &= a \left(\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \right) = a \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \\ \vdots \\ x_n + y_n \end{bmatrix} \\
 &= \begin{bmatrix} a(x_1 + y_1) \\ a(x_2 + y_2) \\ \vdots \\ a(x_n + y_n) \end{bmatrix} \\
 &= \begin{bmatrix} ax_1 + ay_1 \\ ax_2 + ay_2 \\ \vdots \\ ax_n + ay_n \end{bmatrix} \\
 &= \begin{bmatrix} ax_1 \\ ax_2 \\ \vdots \\ ax_n \end{bmatrix} + \begin{bmatrix} ay_1 \\ ay_2 \\ \vdots \\ ay_n \end{bmatrix} = a \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + a \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = a\mathbf{u} + a\mathbf{v}
 \end{aligned}$$

(vi) $(a + b)\mathbf{u} = a\mathbf{u} + b\mathbf{u}$, since

$$\begin{aligned}
 (a + b)\mathbf{u} &= (a + b) \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} (a + b)x_1 \\ (a + b)x_2 \\ \vdots \\ (a + b)x_n \end{bmatrix} \\
 &= \begin{bmatrix} ax_1 + bx_1 \\ ax_2 + bx_2 \\ \vdots \\ ax_n + bx_n \end{bmatrix} \\
 &= \begin{bmatrix} ax_1 \\ ax_2 \\ \vdots \\ ax_n \end{bmatrix} + \begin{bmatrix} bx_1 \\ bx_2 \\ \vdots \\ bx_n \end{bmatrix} = a \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + b \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = a\mathbf{u} + b\mathbf{u}
 \end{aligned}$$

(vii) $a(b\mathbf{u}) = (ab)\mathbf{u}$, since

$$a(b\mathbf{u}) = a \left(b \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \right) = a \begin{bmatrix} bx_1 \\ bx_2 \\ \vdots \\ bx_n \end{bmatrix} = \begin{bmatrix} a(bx_1) \\ a(bx_2) \\ \vdots \\ a(bx_n) \end{bmatrix} = \begin{bmatrix} (ab)x_1 \\ (ab)x_2 \\ \vdots \\ (ab)x_n \end{bmatrix} = (ab) \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = (ab)\mathbf{u}$$

(viii) $1 \cdot \mathbf{u} = \mathbf{u}$, since

$$1 \cdot \mathbf{u} = 1 \cdot \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} 1 \cdot x_1 \\ 1 \cdot x_2 \\ \vdots \\ 1 \cdot x_n \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \mathbf{u}$$

EXAMPLE: The set of all $n \times m$ matrices

$$\begin{bmatrix} x_{11} & \dots & x_{1m} \\ x_{21} & \dots & x_{2m} \\ \dots & & \\ x_{n1} & \dots & x_{nm} \end{bmatrix}$$

is a vector space. In fact, (A) and (B) are true, since

$$\mathbf{u} + \mathbf{v} = \begin{bmatrix} x_{11} & \dots & x_{1m} \\ x_{21} & \dots & x_{2m} \\ \dots & & \\ x_{n1} & \dots & x_{nm} \end{bmatrix} + \begin{bmatrix} y_{11} & \dots & y_{1m} \\ y_{21} & \dots & y_{2m} \\ \dots & & \\ y_{n1} & \dots & y_{nm} \end{bmatrix} = \begin{bmatrix} x_{11} + y_{11} & \dots & x_{1m} + y_{1m} \\ x_{21} + y_{21} & \dots & x_{2m} + y_{2m} \\ \dots & & \\ x_{n1} + y_{n1} & \dots & x_{nm} + y_{nm} \end{bmatrix}$$

and

$$a\mathbf{u} = a \begin{bmatrix} x_{11} & \dots & x_{1m} \\ x_{21} & \dots & x_{2m} \\ \dots & & \\ x_{n1} & \dots & x_{nm} \end{bmatrix} = \begin{bmatrix} ax_{11} & \dots & ax_{1m} \\ ax_{21} & \dots & ax_{2m} \\ \dots & & \\ ax_{n1} & \dots & ax_{nm} \end{bmatrix}$$

The axioms (i) and (ii) are true, since

$$x_{ij} + y_{ij} = y_{ij} + x_{ij}$$

and

$$(x_{ij} + y_{ij}) + z_{ij} = x_{ij} + (y_{ij} + z_{ij})$$

for all real numbers x_{ij}, y_{ij}, z_{ij} .

(iii) The zero vector

$$\mathbf{0} = \begin{bmatrix} 0 & \dots & 0 \\ 0 & \dots & 0 \\ \dots & & \\ 0 & \dots & 0 \end{bmatrix}$$

satisfies $\mathbf{u} + \mathbf{0} = \mathbf{u}$.

(iv) For each $\mathbf{u} = \begin{bmatrix} x_{11} & \dots & x_{1m} \\ x_{21} & \dots & x_{2m} \\ \dots & & \\ x_{n1} & \dots & x_{nm} \end{bmatrix}$ in V , there is the vector $-\mathbf{u} = \begin{bmatrix} -x_{11} & \dots & -x_{1m} \\ -x_{21} & \dots & -x_{2m} \\ \dots & & \\ -x_{n1} & \dots & -x_{nm} \end{bmatrix}$ in V such that $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$.

One can show that (v) – (viii) are also true.

EXAMPLE: The set \mathbb{P}_n of all polynomials of degree at most n :

$$\mathbf{p}(t) = a_n t^n + \dots + a_2 t^2 + a_1 t + a_0$$

where the coefficients a_n, \dots, a_0 and the variable t are real numbers is a vector space.

EXAMPLE: The set of all real-valued functions defined on \mathbb{R} is a vector space.

EXAMPLE: The set $V = \{\mathbf{0}\}$ is a vector space with the rules for addition and multiplication given by $\mathbf{0} + \mathbf{0} = \mathbf{0}$ and $a\mathbf{0} = \mathbf{0}$ for every scalar (real number) a . Since $\mathbf{0}$ is the only possible result of either operation, V must be closed under both addition and scalar multiplication. A quick check verifies that the remaining eight properties also hold for V . This vector space is called the trivial vector space, and no smaller vector space is possible, because V is nonempty by definition.

EXAMPLE:

Let \mathcal{V} be the set \mathbb{R}^+ of positive real numbers. This set is not a vector space under the usual operations of addition and scalar multiplication (why?). However, we can define new rules for these operations to make \mathcal{V} a vector space. In what follows, we sometimes think of elements of \mathbb{R}^+ as abstract vectors (in which case we use boldface type, such as \mathbf{v}) or as the values on the positive real number line they represent (in which case we use italics, such as v).

To define “addition” on \mathcal{V} , we use *multiplication* of real numbers. That is,

$$\mathbf{v}_1 \oplus \mathbf{v}_2 = v_1 \cdot v_2$$

for every \mathbf{v}_1 and \mathbf{v}_2 in \mathcal{V} , where we use the symbol \oplus for the “addition” operation on \mathcal{V} to emphasize that this is not addition of real numbers. The definition of a vector space states only that vector addition must be a rule for combining two vectors to yield a third vector so that properties (1) through (8) hold. There is no stipulation that vector addition must be at all similar to ordinary addition of real numbers.²

We next define “scalar multiplication,” \odot , on \mathcal{V} by

$$a \odot \mathbf{v} = v^a$$

for every $a \in \mathbb{R}$ and $\mathbf{v} \in \mathcal{V}$.

From the given definitions, we see that if \mathbf{v}_1 and \mathbf{v}_2 are in \mathcal{V} and a is in \mathbb{R} , then both $\mathbf{v}_1 \oplus \mathbf{v}_2$ and $a \odot \mathbf{v}_1$ are in \mathcal{V} , thus verifying the two closure properties. To prove the other eight properties, we assume that $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3 \in \mathcal{V}$ and that $a, b \in \mathbb{R}$. We then have the following:

Property (1): $\mathbf{v}_1 \oplus \mathbf{v}_2 = v_1 \cdot v_2 = v_2 \cdot v_1$ (by the commutative law of multiplication for real numbers) $= \mathbf{v}_2 \oplus \mathbf{v}_1$.

Property (2): $\mathbf{v}_1 \oplus (\mathbf{v}_2 \oplus \mathbf{v}_3) = \mathbf{v}_1 \oplus (v_2 \cdot v_3) = v_1 \cdot (v_2 \cdot v_3) = (v_1 \cdot v_2) \cdot v_3$ (by the associative law of multiplication for real numbers) $= (\mathbf{v}_1 \oplus \mathbf{v}_2) \cdot v_3 = (\mathbf{v}_1 \oplus \mathbf{v}_2) \oplus \mathbf{v}_3$.

Property (3): The number 1 in \mathbb{R}^+ acts as the zero vector $\mathbf{0}$ in \mathcal{V} (why?).

Property (4): The additive inverse of \mathbf{v} in \mathcal{V} is the positive real number $(1/v)$, because $\mathbf{v} \oplus (1/v) = v \cdot (1/v) = 1$, the zero vector in \mathcal{V} .

Property (5): $a \odot (\mathbf{v}_1 \oplus \mathbf{v}_2) = a \odot (v_1 \cdot v_2) = (v_1 \cdot v_2)^a = v_1^a \cdot v_2^a = (a \odot \mathbf{v}_1) \cdot (a \odot \mathbf{v}_2) = (a \odot \mathbf{v}_1) \oplus (a \odot \mathbf{v}_2)$.

Property (6): $(a + b) \odot \mathbf{v} = v^{a+b} = v^a \cdot v^b = (a \odot \mathbf{v}) \cdot (b \odot \mathbf{v}) = (a \odot \mathbf{v}) \oplus (b \odot \mathbf{v})$.

Property (7): $(ab) \odot \mathbf{v} = v^{ab} = (v^b)^a = (b \odot \mathbf{v})^a = a \odot (b \odot \mathbf{v})$.

Property (8): $1 \odot \mathbf{v} = v^1 = \mathbf{v}$. ■

Failure of the Vector Space Conditions

EXAMPLE: Here are some examples of sets that are *not* vector spaces:

1. The set of all vectors

$$\mathbf{u} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \quad \text{where } x_i \geq 0$$

is *not* a vector space, since axiom (B) fails.

2. The set of all vectors

$$\mathbf{u} = \begin{bmatrix} x \\ 1 \\ z \end{bmatrix} \quad \text{where } x, z \text{ are all real numbers}$$

is *not* a vector space (there is no $\mathbf{0}$). One can check, however, that the set V of all vectors

$$\mathbf{u} = \begin{bmatrix} x \\ 0 \\ z \end{bmatrix} \quad \text{where } x, z \text{ are all real numbers}$$

is a vector space (see the Appendix). Similarly, the set of all matrices

$$\mathbf{u} = \begin{bmatrix} 0 & x_1 & 0 \\ x_2 & x_3 & 0 \\ 0 & 0 & x_4 \\ x_5 & 0 & 0 \end{bmatrix} \quad \text{where } x_1, \dots, x_5 \text{ are all real numbers}$$

is a vector space.

3. The set V of all vectors

$$\mathbf{u} = \begin{bmatrix} x \\ 0 \\ x^3 \end{bmatrix} \quad \text{where } x \text{ is any real number}$$

is *not* a vector space (axiom (A) fails). Indeed, if $\mathbf{u}_1 = \langle 1, 0, 1 \rangle$ and $\mathbf{u}_2 = \langle 2, 0, 8 \rangle$, then $\mathbf{u}_1 + \mathbf{u}_2 = \langle 3, 0, 9 \rangle$ which is not in V .

4. The set of all polynomials of degree n with $n > 0$ is *not* a vector space (there is no $\mathbf{0}$). One can check, however, that the set of all polynomials of degree 0 is a vector space.

5. The set of all odd numbers is *not* a vector space (there is no $\mathbf{0}$). The set of all even numbers is *not* a vector space (axiom (B) fails).

6. The set of all positive numbers is *not* a vector space (there is no $\mathbf{0}$). The set of all nonnegative numbers is *not* a vector space (axiom (B) fails).

7. The set of all irrational numbers is *not* a vector space (there is no $\mathbf{0}$). The set of all rational numbers is *not* a vector space (axiom (B) fails, Number Theory requires).

Some Elementary Properties of Vector Spaces

Theorem 4.1 Let \mathcal{V} be a vector space. Then, for every vector \mathbf{v} in \mathcal{V} and every real number a , we have

- | | |
|--|---|
| (1) $a\mathbf{0} = \mathbf{0}$ | Any scalar multiple of the zero vector yields the zero vector. |
| (2) $0\mathbf{v} = \mathbf{0}$ | The scalar zero multiplied by any vector yields the zero vector. |
| (3) $(-1)\mathbf{v} = -\mathbf{v}$ | The scalar -1 multiplied by any vector yields the additive inverse of that vector. |
| (4) If $a\mathbf{v} = \mathbf{0}$, then
$a = 0$ or $\mathbf{v} = \mathbf{0}$. | If a scalar multiplication yields the zero vector, then either the scalar is zero, or the vector is the zero vector, or both. |

Proof:

Part (1): By direct proof,

$$\begin{aligned}
 a\mathbf{0} &= a\mathbf{0} + \mathbf{0} && \text{by property (3)} \\
 &= a\mathbf{0} + (a\mathbf{0} + (-[a\mathbf{0}])) && \text{by property (4)} \\
 &= (a\mathbf{0} + a\mathbf{0}) + (-[a\mathbf{0}]) && \text{by property (2)} \\
 &= a(\mathbf{0} + \mathbf{0}) + (-[a\mathbf{0}]) && \text{by property (5)} \\
 &= a\mathbf{0} + (-[a\mathbf{0}]) && \text{by property (3)} \\
 &= \mathbf{0} && \text{by property (4)}
 \end{aligned}$$

Part (2): By direct proof,

$$\begin{aligned}
 0\mathbf{v} &= 0\mathbf{v} + \mathbf{0} && \text{by property (3)} \\
 &= 0\mathbf{v} + (0\mathbf{v} + (-[0\mathbf{v}])) && \text{by property (4)} \\
 &= (0\mathbf{v} + 0\mathbf{v}) + (-[0\mathbf{v}]) && \text{by property (2)} \\
 &= (0 + 0)\mathbf{v} + (-[0\mathbf{v}]) && \text{by property (6)} \\
 &= 0\mathbf{v} + (-[0\mathbf{v}]) && \text{by arithmetic} \\
 &= \mathbf{0} && \text{by property (4)}
 \end{aligned}$$

REMARK: The following

$$0\mathbf{v} = (0 - 0)\mathbf{v} \stackrel{(1)}{=} 0\mathbf{v} - 0\mathbf{v} \stackrel{(2)}{=} \mathbf{0}$$

is only a short version of the proof above, since steps (1) and (2) should be justified.

Part (3): First, note that

$$\begin{aligned} \mathbf{v} + (-1)\mathbf{v} &= 1\mathbf{v} + (-1)\mathbf{v} && \text{by property (8)} \\ &= (1 + (-1))\mathbf{v} && \text{by property (6)} \\ &= 0\mathbf{v} && \text{by arithmetic} \\ &= 0 && \text{by part (2) above} \end{aligned}$$

Therefore, $(-1)\mathbf{v}$ acts as *an* additive inverse for \mathbf{v} . We will finish the proof by showing that the additive inverse for \mathbf{v} is unique. Hence, $(-1)\mathbf{v}$ will be *the* additive inverse of \mathbf{v} .

Suppose that \mathbf{x} and \mathbf{y} are both additive inverses for \mathbf{v} . Thus, $\mathbf{x} + \mathbf{v} = \mathbf{0}$ and $\mathbf{v} + \mathbf{y} = \mathbf{0}$. Hence,

$$\mathbf{x} = \mathbf{x} + \mathbf{0} = \mathbf{x} + (\mathbf{v} + \mathbf{y}) = (\mathbf{x} + \mathbf{v}) + \mathbf{y} = \mathbf{0} + \mathbf{y} = \mathbf{y}$$

Therefore, any two additive inverses of \mathbf{v} are equal.

Part (4): This is an “If A then B or C ” statement. Therefore, we assume that $a\mathbf{v} = \mathbf{0}$ and $a \neq 0$ and show that $\mathbf{v} = \mathbf{0}$. Now,

$$\begin{aligned} \mathbf{v} &= 1\mathbf{v} && \text{by property (8)} \\ &= \left(\frac{1}{a} \cdot a\right)\mathbf{v} && \text{because } a \neq 0 \\ &= \left(\frac{1}{a}\right)(a\mathbf{v}) && \text{by property (7)} \\ &= \left(\frac{1}{a}\right)\mathbf{0} && \text{because } a\mathbf{v} = \mathbf{0} \\ &= \mathbf{0} && \text{by part (1) above} \end{aligned}$$

Appendix

Here we show that the set H of all vectors $\langle x, 0, z \rangle$, where x, z are real numbers, is a vector space. Let

$$\mathbf{u} = \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} x_2 \\ 0 \\ z_2 \end{bmatrix} \quad \mathbf{w} = \begin{bmatrix} x_3 \\ 0 \\ z_3 \end{bmatrix}$$

(A) $\mathbf{u} + \mathbf{v}$ is in H , since

$$\mathbf{u} + \mathbf{v} = \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ 0 \\ z_2 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ 0 \\ z_1 + z_2 \end{bmatrix}$$

(B) $c\mathbf{u}$ is in H , since

$$c\mathbf{u} = c \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} = \begin{bmatrix} cx_1 \\ 0 \\ cz_1 \end{bmatrix}$$

(i) We have

$$\mathbf{u} + \mathbf{v} = \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ 0 \\ z_2 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ 0 \\ z_1 + z_2 \end{bmatrix} = \begin{bmatrix} x_2 + x_1 \\ 0 \\ z_2 + z_1 \end{bmatrix} = \begin{bmatrix} x_2 \\ 0 \\ z_2 \end{bmatrix} + \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} = \mathbf{v} + \mathbf{u}$$

In the same way one can prove (ii): Since $(x_1 + x_2) + x_3 = x_1 + (x_2 + x_3)$ and $(z_1 + z_2) + z_3 = z_1 + (z_2 + z_3)$, it follows that $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$.

(iii) The zero vector

$$\mathbf{0} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

satisfies $\mathbf{u} + \mathbf{0} = \mathbf{u}$, since

$$\mathbf{u} + \mathbf{0} = \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} x_1 + 0 \\ 0 + 0 \\ z_1 + 0 \end{bmatrix} = \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} = \mathbf{u}$$

(iv) For each $\mathbf{u} = \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix}$ in H , there is the vector $-\mathbf{u} = \begin{bmatrix} -x_1 \\ 0 \\ -z_1 \end{bmatrix}$ in H such that $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$, since

$$\mathbf{u} + (-\mathbf{u}) = \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} + \begin{bmatrix} -x_1 \\ 0 \\ -z_1 \end{bmatrix} = \begin{bmatrix} x_1 + (-x_1) \\ 0 + 0 \\ z_1 + (-z_1) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \mathbf{0}$$

(v) $a(\mathbf{u} + \mathbf{v}) = a\mathbf{u} + a\mathbf{v}$, since

$$\begin{aligned} a(\mathbf{u} + \mathbf{v}) &= a \left(\begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ 0 \\ z_2 \end{bmatrix} \right) = a \begin{bmatrix} x_1 + x_2 \\ 0 \\ z_1 + z_2 \end{bmatrix} \\ &= \begin{bmatrix} a(x_1 + x_2) \\ 0 \\ a(z_1 + z_2) \end{bmatrix} \\ &= \begin{bmatrix} ax_1 + ax_2 \\ 0 \\ az_1 + az_2 \end{bmatrix} \\ &= \begin{bmatrix} ax_1 \\ 0 \\ az_1 \end{bmatrix} + \begin{bmatrix} ax_2 \\ 0 \\ az_2 \end{bmatrix} \\ &= a \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} + a \begin{bmatrix} x_2 \\ 0 \\ z_2 \end{bmatrix} = a\mathbf{u} + a\mathbf{v} \end{aligned}$$

(vi) $(a + b)\mathbf{u} = a\mathbf{u} + b\mathbf{u}$, since

$$\begin{aligned} (a + b)\mathbf{u} &= (a + b) \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} = \begin{bmatrix} (a + b)x_1 \\ 0 \\ (a + b)z_1 \end{bmatrix} \\ &= \begin{bmatrix} ax_1 + bx_1 \\ 0 \\ az_1 + bz_1 \end{bmatrix} \\ &= \begin{bmatrix} ax_1 \\ 0 \\ az_1 \end{bmatrix} + \begin{bmatrix} bx_1 \\ 0 \\ bz_1 \end{bmatrix} \\ &= a \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} + b \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} = a\mathbf{u} + b\mathbf{u} \end{aligned}$$

(vii) $a(b\mathbf{u}) = (ab)\mathbf{u}$, since

$$\begin{aligned} a(b\mathbf{u}) &= a \left(b \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} \right) = a \begin{bmatrix} bx_1 \\ 0 \\ bz_1 \end{bmatrix} = \begin{bmatrix} a(bx_1) \\ 0 \\ a(bz_1) \end{bmatrix} \\ &= \begin{bmatrix} (ab)x_1 \\ 0 \\ (ab)z_1 \end{bmatrix} = (ab) \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} = (ab)\mathbf{u} \end{aligned}$$

(viii) $1 \cdot \mathbf{u} = \mathbf{u}$, since

$$1 \cdot \mathbf{u} = 1 \cdot \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} = \begin{bmatrix} 1 \cdot x_1 \\ 1 \cdot 0 \\ 1 \cdot z_1 \end{bmatrix} = \begin{bmatrix} x_1 \\ 0 \\ z_1 \end{bmatrix} = \mathbf{u}$$